A total of eight towers were inspected, with floor counts including Ground Floor (GF), Basement 1 (B1), and Basement 2 (B2).

Catania Tower (34 floors)

- **Fire Hose:** All 34 floors have locked fire hoses. Issues were noted on Floor 1 (completely blocked) and floors B1 and B2 (rusted).
- **Escape Routes:** 15 floors have clear escape routes, while 19 are obstructed.
- Illumination: 17 floors are illuminated, and 17 are dark.
- Call Button (BTN): 33 floors have out-of-order call buttons, and one on the GF is not installed.
- **Detectors:** 34 floors have detectors that are installed but not working (inactive); there are no working or missing detectors reported.

Seina Tower (37 floors)

- **Fire Hose:** 34 floors have open and ready-to-use fire hoses, while 3 floors have locked hoses.
- **Escape Routes:** 30 floors have clear escape routes, and 7 are obstructed.
- Illumination: 3 floors are illuminated, and 34 are dark.
- Call Button (BTN): 36 floors have out-of-order call buttons, and one on floor B2 is non-existing.
- **Detectors:** 37 floors have detectors that are installed but not working (inactive); there are no working or missing detectors reported.

Mantova Tower (37 floors)

- Fire Hose: 36 floors have locked hoses, while one is open and ready to use.
- Escape Routes: 20 floors have clear escape routes, and 17 are obstructed.
- Illumination: 13 floors are illuminated, and 24 are dark.
- Call Button (BTN): 33 floors have out-of-order call buttons. One on the GF is installed and working, while 3 are non-existing.
- Detectors: Assumed 37 floors have detectors that are installed but not working.

Milano Tower (37 floors)

- **Fire Hose:** 29 floors have locked hoses, and 4 have open hoses ready for use. 3 floors have hoses that are locked but blocked.
- **Escape Routes:** 23 floors have clear escape routes, while 14 are obstructed.
- Illumination: 12 floors are illuminated, and 25 are dark.
- Call Button (BTN): 23 floors have out-of-order call buttons. 12 floors have installed and working buttons, while 2 are non-existing.
- Detectors: 1 detector is working (active), 34 are installed but not working, and 2 are missing.

Osimo Tower (37 floors)

- Fire Hose: 36 floors have locked hoses, while one is open and ready to use.
- **Escape Routes:** 19 floors have clear escape routes, and 18 are obstructed.
- Illumination: 4 floors are illuminated, and 33 are dark.
- Call Button (BTN): 31 floors have out-of-order call buttons. 2 floors have installed and working buttons, while 4 are non-existing.
- **Detectors:** Assumed 37 floors have detectors that are installed but not working.

Eternia Tower (37 floors)

- Fire Hose: 35 floors have locked hoses, and 2 have open hoses ready for use.
- Escape Routes: 6 floors have clear escape routes, and 31 are obstructed.
- Illumination: 3 floors are illuminated, and 34 are dark.
- Call Button (BTN): 34 floors have out-of-order call buttons, while 3 are non-existing.
- Detectors: 35 detectors are installed but not working, and 2 are missing. No working detectors were reported.

Valencia Tower (34 floors)

- Fire Hose: 32 floors have locked hoses.
- Escape Routes: 10 floors have clear escape routes, and 24 are obstructed.
- Illumination: 16 floors are illuminated, and 18 are dark.
- Call Button (BTN): 24 floors have out-of-order call buttons. 6 are installed and working, while 4 are non-existing.
- Detectors: Assumed 34 floors have detectors that are installed but not working.

Ferrara Tower (37 floors)

- **Fire Hose:** 32 floors have locked hoses. One floor has a hose that is locked but blocked, and one is open and ready for use.
- Escape Routes: 19 floors have clear escape routes, and 18 are obstructed.
- Illumination: 13 floors are illuminated, and 24 are dark.
- Call Button (BTN): 29 floors have out-of-order call buttons, and 8 are non-existing.
- Detectors: Assumed 37 floors have detectors that are installed but not working.

Grand Total and Statistical Summary

Total Floors Checked: 290

Finding Category	Status	Number of Floors	Percentage of Total
Fire Hose	Locked	237	81.72%
	Open (Ready to Use)	43	14.83%
	Locked but Blocked	4	1.38%
	Rusted	2	0.69%
	Completely Blocked	1	0.34%
Escape Routes	Clear	142	48.97%
	Obstructed	148	51.03%
Illumination	Illuminated	81	27.93%
	Dark	209	72.07%
Call Button (BTN)	Out of Order	243	83.79%
	Installed & Working	21	7.24%
	Non-existing	26	8.97%
Detectors	Working (Active)	1	0.34%
	Installed but Not Working	285	98.28%
	Missing	4	1.38%